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| Grapple 9.0 |
| Brief Description: Player character holds onto the enemy |
| Input Parameters: Hit ALT on the keyboard |
| Output Parameters: Character holds on to the enemy |
| Called From: None |
| Modules Called: Grapple Attack 9.1, Grapple Attack Two 9.2, Grapple Attack Three 9.3, Grapple Attack Four 9.4 |
| Author:  Date: |
| Peer Reviewer: |